

# MiniMAC

## user manual

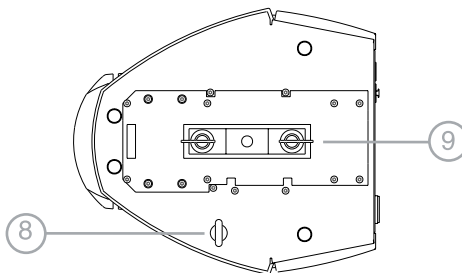
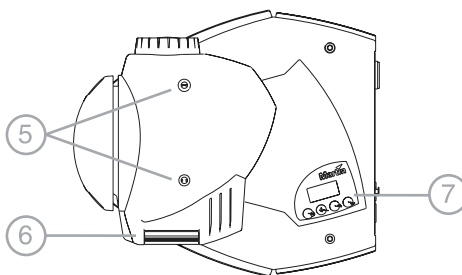
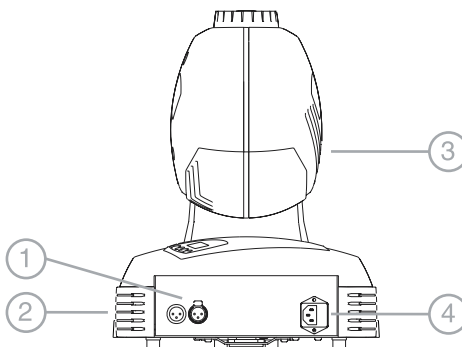


MiniMAC Wash



MiniMAC Profile

- 1 data connection
- 2 base fan
- 3 head fan
- 4 AC input & main fuse
- 5 cover locks
- 6 lamp access
- 7 control panel
- 8 eye bolt for safety cable
- 9 Omega clamp attachment bracket



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# INTRODUCTION

Thank you for selecting the Martin MiniMAC Profile or MiniMAC Wash. Both of these automated luminaires provide 12 dichroic color filters, high-speed mechanical shutter, 540° of pan by 270° of tilt, 3-digit LED control panel, DMX, MC-1, stand-alone, and master/slave control options; and switch-selectable power supply settings. The MiniMAC Profile provides a 17° hard-focused beam, manually adjustable focus, and 7 interchangeable rotating gobos. The MiniMAC Wash provides a soft-edged, user-selectable 23° or 40° beam.

## SAFETY INFORMATION

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**Warning!** ***This product is for professional use only. It is not for household use.***

This product presents risks of lethal or severe injury due to fire and heat, electric shock, ultraviolet radiation, lamp explosion, and falls. **Read this manual** before powering or installing the fixture, follow the safety precautions listed below and observe all warnings in this manual and on the fixture. If you have questions about how to operate the fixture safely, please contact your Martin dealer or call the Martin 24-hour service hotline at +45 70 200 201.

### To protect yourself and others from electric shock

- Disconnect the fixture from AC power before removing or installing the lamp, fuses, or any part, and when not in use.
- Always ground (earth) the fixture electrically.
- Use only a source of AC power that complies with local building and electrical codes and has both overload and ground-fault protection.
- Do not expose the fixture to rain or moisture.
- Refer all service to a Martin service technician.

### To protect yourself and others from UV radiation and lamp explosion

- Never operate the fixture with missing or damaged lenses and/or covers.

- When replacing the lamp, allow the fixture to cool for at least 5 minutes before opening the fixture or removing the lamp. Protect your hands and eyes with gloves and safety glasses.
- Do not stare directly into the light. Never look at an exposed lamp while it is lit.
- Replace the lamp if it becomes defective or worn out.

## **To protect yourself and others from burns and fire**

- Never attempt to bypass the thermostatic switch or fuses. Always replace defective fuses with ones of the specified type and rating.
- Keep all combustible materials (for example fabric, wood, paper) at least 0.3 meters (12 inches) away from the fixture. Keep flammable materials well away from the fixture.
- Do not illuminate surfaces within 0.3 meters (12 inches) of the fixture.
- Provide a minimum clearance of 0.1 meters (4 inches) around fans and air vents.
- Never place filters or other materials over the lens.
- The exterior of the fixture can reach temperatures up to 60° C (140° F). Allow the fixture to cool before handling.
- Do not modify the fixture or install other than genuine Martin parts.
- Do not operate the fixture if the ambient temperature (Ta) exceeds 40° C (104° F).

## **To protect yourself and others from injury due to falls**

- When suspending the fixture above ground level, verify that the structure can hold at least 10 times the weight of all installed devices.
- Verify that all external covers and rigging hardware are securely fastened and use an approved means of secondary attachment such as a safety cable.
- Block access below the work area whenever installing or removing the fixture.

## **UNPACKING**

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The packing material is carefully designed to protect the fixture during shipment - always use it to transport the fixture.

The MiniMAC comes with:

- Martin Metal Halide 150 lamp
- 3 m, 3-pin IEC mains cable
- 5 m, black, 3-pin XLR data cable
- Attachment bracket for mounting clamp
- Eye bolt for safety cable
- User manual

# AC POWER

# 2

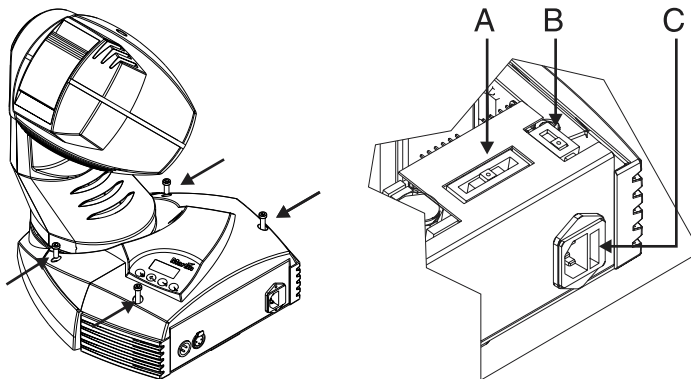
The MiniMAC has switch-selectable settings to configure the power supply for local conditions. The factory-default setting is indicated on the serial number label. Always use the setting that is closest to the local AC supply.

**Warning!** *For protection from electric shock, the fixture must be grounded (earthed). The power supply shall have overload and ground-fault protection.*

**Important!** *Install fuse and verify that power supply settings match local AC supply before use.*

## To change the voltage setting

- 1 Disconnect the fixture from power.
- 2 Remove the 4 base cover bolts with a 4 mm Allen wrench. Move the cover out of the way of the switches without disconnecting wires.



- 3 Set the 5-position switch (A) to the setting closest to the AC voltage. Use the higher setting if the voltage is halfway between 2 settings. For example, use the 230 V setting instead of the 210 V setting for operation with 220 V power.
- 4 Set the 2-position switch (B) to the AC frequency (50 / 60 Hz).
- 5 Replace the cover and apply a new power setting label to the serial number label.

## To install the main fuse

Fuses are provided for 100 - 130 V and 200 - 250 V operation. *Use only the fuse specified for the operating voltage.*

- 1 Locate the bag containing the fuse for your AC voltage. Insert the fuse in the fuse holder. The holder may be packed with the other fuse.
- 2 Remove the label covering the mains input socket.
- 3 Insert the fuse holder in the empty slot in the mains input socket (C).

## To install a plug on the power cable

The power cable must be fitted with a grounding-type cord cap that fits your power distribution system. Consult an electrician if you have any doubts about proper installation.

- Following the cord cap manufacturer's instructions, connect the yellow and green wire to ground (earth), the brown wire to live, and the blue wire to neutral. The table below shows some pin identification schemes.


| Wire         | Pin     | Marking   | Screw color     |
|--------------|---------|---|-----------------|
| brown        | live    | "L"   | yellow or brass |
| blue         | neutral | "N"   | silver          |
| yellow/green | ground  |  | green           |

Table 1: Cord cap connections

## To apply power

**Warning!** *The power cables must be undamaged and rated for the electrical requirements of all connected devices.*

**Important!** *Powering through a dimmer system can damage the fixture.*

- Connect the prepared cable to the mains input socket and the AC mains distribution system. Do not connect the fixture to a dimmer system.

## LOCATION AND ORIENTATION

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For safe operation, install the MiniMAC in a location where

- it is at least 0.3 meters (12 inches) away from illuminated surfaces and combustible materials.
- it is not easily touched or bumped.
- it is protected from rain and moisture.
- there is at least 0.1 meters (4 inches) clearance around the fans and air vents.
- there are no flammable materials nearby.

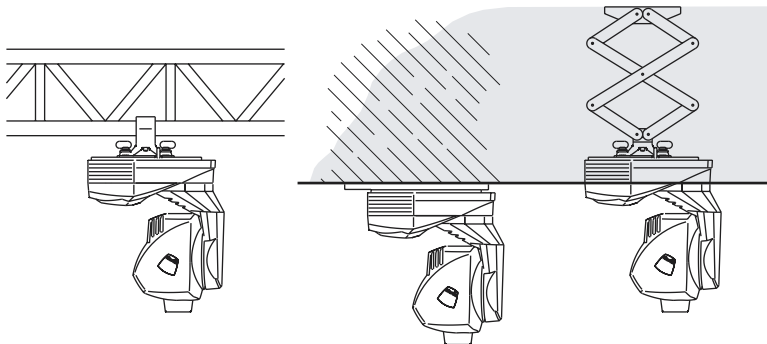
The MiniMAC may be installed in any orientation as described below or placed directly on a stage or floor.

The intense light can burn or melt parts within a distance of 0.3 meters (12 inches). The MiniMAC is programmed to close its shutter if it illuminates its own base for more than 10 seconds. *When installing fixtures side-by-side, avoid illuminating one fixture with another.*

## INSTALLATION OPTIONS

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The MiniMAC can be rigged using a clamp, a flush mount bracket, or a pantograph.





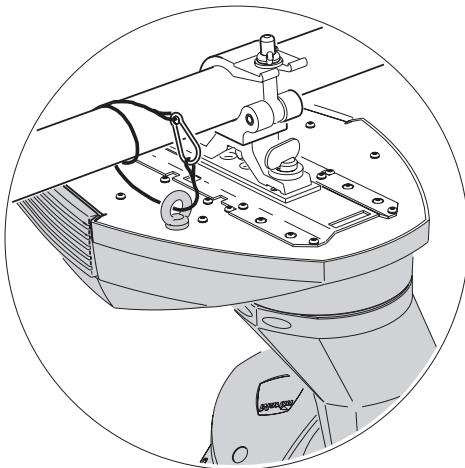
## Clamp

The MiniMAC includes a bracket for attaching a rigging clamp with 12 mm (1/2 in.) hardware. Clamps available from Martin are listed on page 44.

### TO RIG THE FIXTURE WITH A CLAMP

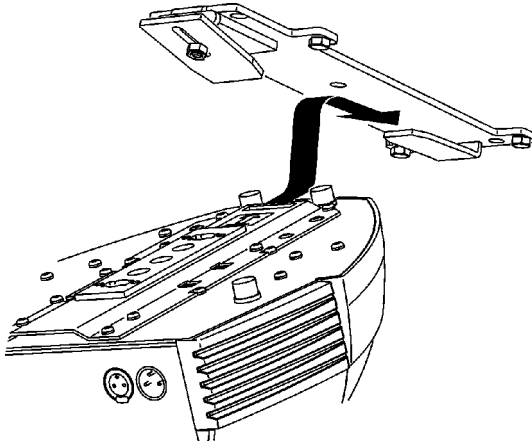
**WARNING!** *Screw the included eye bolt securely into the base and fasten a safety cable to the eye bolt.*

- 1 Verify that the clamp is undamaged and can bear at least 10 times the weight of the fixture. Verify that the structure can bear at least 10 times the weight of all installed fixtures, clamps, cables, auxiliary equipment, etc.
- 2 Bolt a clamp to the included bracket with a grade 8.8 (minimum) M12 bolt and lock nut, or as recommended by the clamp manufacturer, through the 13 mm hole in the bracket.
- 3 Align the bracket with the keyholes in the base. Insert both locking pins into the holes and turn both levers a full 1/4 turn clockwise to lock. *The fasteners are locked only when turned fully clockwise.*
- 4 Screw the eye bolt securely into the base where shown below.
- 5 Block access below the work area.
- 6 Working from a stable platform, clamp the fixture to the structure.
- 7 Fasten a safety cable that can bear at least 10 times the weight of the fixture to the structure and the eye bolt.



## Flush mount bracket

Where no trussing system is available, you can use a special flush mount bracket that is available for the MiniMAC series. It is a simple metal bracket, which enables the MiniMAC to be flush mounted on a standard ceiling or wall. It provides a very discrete installation, with a very limited air gap between the product and the ceiling or wall. The bracket is designed so that one person can easily make the installation alone.

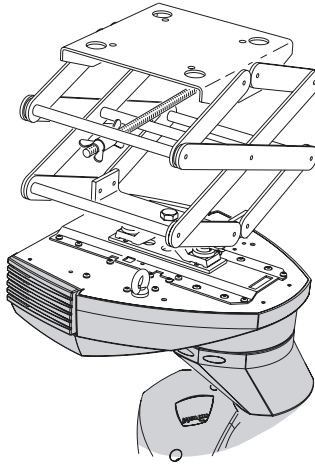


The flush mount bracket can be ordered separately from a Martin dealer (P/N 91606009).

## Pantograph

Another option for mounting the MiniMAC is the Martin Pantograph that is specifically designed for hanging Martin luminaires from ceilings or other load-bearing structural elements. It may be used to suspend a fixture weighing up to 22

kg (48 lbs), and provides a drop from the ceiling to the attachment point of 12 to 62 cm (4.75 - 24.4 in.).



The pantograph can be ordered separately from a Martin dealer (P/N 91602006).

## Ceiling template

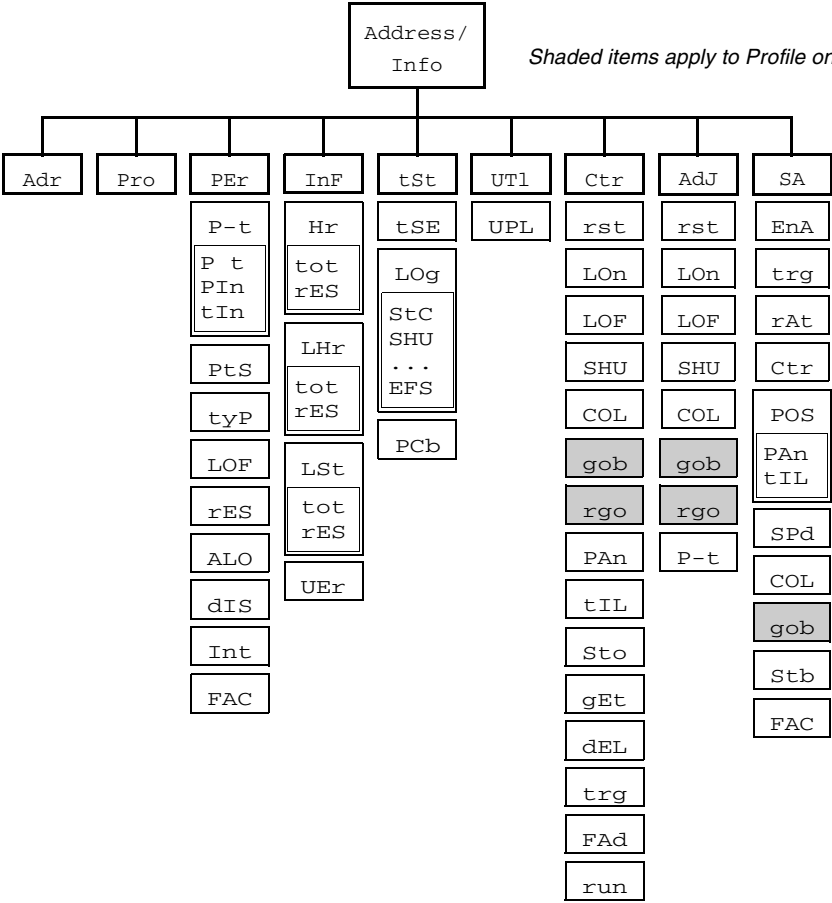
If you are mounting the MiniMAC through a ceiling then a template that can be used to cut out the shape of the fixture is available from the MiniMAC support page on the Martin support site (<http://www.martin.dk/service/service.asp>).

# CONTROL PANEL

# 4

The control panel is used to set control modes, address, and personalities; to display information readouts, to run tests, and to control the fixture manually.

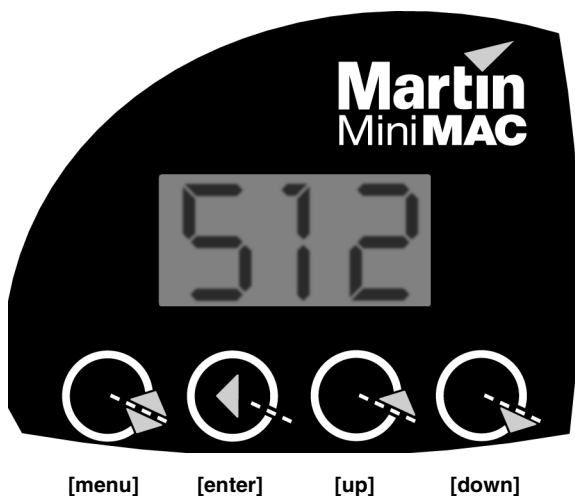
All user options may be set remotely via the serial link using the Martin MP-2 or MPBB1 with version 1.4 or later software.



## To navigate the control menu

Error messages, if any, and mode information are displayed at the top of the menu tree. If the fixture is in (1) DMX mode, the address is displayed; (2) Automatic Stand-alone mode, SA is displayed; (3) Programmed Stand-alone mode, the scene number is displayed. The top of the menu can be reached by pressing [menu] repeatedly.

- 1 From the top of the control menu, press [menu] to enter the main menu.
- 2 Press [up] or [down] to scroll through menus and press [enter] to view submenus.
- 3 To activate a setting or function, press [enter].
- 4 To return to the previous menu or to escape without making a selection, press [menu].



## To invert the display

- Press [up] and [down] at the same time.

|     |                            |     |                         |
|-----|----------------------------|-----|-------------------------|
| Adj | adjustment menu            | POS | position                |
| Adr | address                    | Pro | protocol, profile       |
| ALO | automatic lamp on          | P-t | pan/tilt menu           |
| Aut | auto-trigger               | PtS | pan/tilt speed          |
| COL | color                      | rAt | rate                    |
| Ctr | manual control, SA control | rEC | receive (SA slave)      |
| dEL | delete                     | rES | DMX reset               |
| dIS | display                    | rgo | gobo rotation           |
| EnA | enable                     | rnd | random                  |
| FAC | factory settings           | rst | reset fixture           |
| FAd | fade time                  | SA  | stand-alone menu        |
| FrE | Fresnel (MiniMAC Wash)     | SHU | shutter                 |
| FSt | fast                       | SLO | slow                    |
| get | get (retrieve scene)       | Snd | sound, send (SA master) |
| gob | gobo selection             | SPd | speed                   |
| Hr  | hours                      | Stb | strobe                  |
| InF | information menu           | StC | start code              |
| Int | intensity (dimmer)         | StE | settings error          |
| Inu | inverse                    | Sto | store                   |
| LHr | lamp hours                 | SUr | sure?                   |
| LOF | lamp off                   | tIE | tilt error time-out     |
| LOg | DMX log                    | tIF | tilt fine               |
| LOn | lamp on                    | tIL | tilt                    |
| LSt | lamp strikes               | tIn | inverse tilt            |
| nor | normal (medium)            | tot | total                   |
| P t | pan/tilt swap              | trg | trigger, wait time      |
| PAE | pan error time-out         | tSE | test sequence           |
| PAF | pan fine                   | tSt | test menu               |
| PAn | pan                        | tyP | fixture type            |
| PCb | printed circuit board      | Uer | software version        |
| PEr | personalities              | UPL | upload                  |
| PIn | inverse pan                | Utl | utilities menu          |

**Table 2: Menu abbreviations**

# DMX MODE SETTING

---

The MiniMAC has 4 control modes for operation with DMX512 controllers. The modes mix tracking and vector control with 8 and 16-bit pan/tilt resolution in different combinations to minimize channel requirements. Mode 1 provides basic control and requires the fewest channels. Modes 2 and 3 provide some additional control options. Mode 4 provides the full set of control options.

## TRACKING VERSUS VECTOR CONTROL

With tracking control (all modes) the speed at which an effect changes from one position to another (fades) is determined by programming a fade time between 2 scenes using a cross-fader.

With vector control (modes 3 and 4), speed is programmed on separate speed channels. This provides a way to program fades on controllers without cross-faders. With some controllers, vector control provides smoother movement than tracking control, particularly at slow speeds.

*The speed channel must be set to “tracking speed” when using a cross-fader (tracking control) to program fades.*

The speed channels also provide a “blackout speed” that causes the shutter to close while the effect is moving in order to make the transition invisible.

## 8-BIT VERSUS 16-BIT PAN/TILT RESOLUTION

8-bit pan/tilt resolution (modes 1 and 3) divides the pan and tilt ranges into 1 - 2° increments. 16-bit resolution (modes 2 and 4) divides pan into 0.013° steps and tilt into 0.007° steps for finer position control and smoother movement.

| Mode | Control         | Resolution | MiniMAC Wash | MiniMAC Profile |
|------|-----------------|------------|--------------|-----------------|
| 1    | Tracking        | 8-bit      | 4 channels   | 6 channels      |
| 2    | Tracking        | 16-bit     | 6 channels   | 8 channels      |
| 3    | Tracking/Vector | 8-bit      | 6 channels   | 8 channels      |
| 4    | Tracking/Vector | 16-bit     | 8 channels   | 10 channels     |

**Table 3: DMX mode summary**

## To select DMX mode

- 1 Scroll to **Pro** in the main menu, press [enter], and scroll to the desired mode.
- 2 Press [enter] to activate the setting and return to the main menu.

## ADDRESS SELECTION

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The control address, also known as the start channel, is the first channel used to receive instructions from the controller. The total number of channels used depends on the control mode.

*Be sure to allow adequate channels when setting the control address.* If control channels for one fixture overlap control channels for another fixture, then one of the fixtures will receive the wrong commands. To find the highest usable address channel, subtract the number of channels required from the last controller channel and add 1.

Two MiniMACs of the same type, and operating in the same control mode, may share the same address if they are to respond identically. They will receive the same commands and individual control will be impossible.

### To set the control address

- 1 Scroll to **Adr** in the main menu and press [enter]. The current address is displayed.
- 2 Scroll to the address that is assigned to the fixture on the controller. Press [enter] to activate the address setting.

## PERSONALITIES

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The following settings are available to modify fixture behavior.

**Pan/tilt swap:** Map pan to the tilt channel and tilt to the pan channel to provide more intuitive control of fixtures mounted sideways.

**Inverse pan:** Flip pan movement to right-to-left instead of left-to-right.

**Inverse tilt:** Flip tilt movement to down-to-up instead of up-to-down.

**Pan/tilt speed:** Optimize motor control for speed or smoothness.

**Profile/Wash:** For service use only - initializes software for fixture type.

**DMX lamp-off:** Disable the lamp-off command unless color 12 (Blue 108) is selected and, on the Profile, gobo 7 (Sunburst 507) is selected.

**DMX reset:** Disable the reset command unless color 12 (Blue 108) is selected and, on the Profile, gobo 7 (Sunburst 507) is selected.

**Automatic lamp-on:** Strike lamps automatically within 90 seconds of applying power to the fixture. Timing is staggered to prevent excessive current draw.

**Display:** Turn off the display 2 minutes after the last key press or leave it on.

**Intensity:** Enable shutter fade function.



## To select a personality setting

- 1 Scroll to **PER** in the main menu, press [enter], scroll to the desired personality, and press [enter].
- 2 Scroll to the desired option and press [enter].

## To restore default personality settings

- Scroll to **PER** in the main menu, press [enter], and scroll to **FAC**. Press [enter] twice to confirm and execute the command.

| Personality       | Path         | Option      | Effect (Default setting <b>bold</b> )        |
|-------------------|--------------|-------------|--|
| Pan/tilt swap     | P - t / P t  | ON          | Map pan to tilt channel and vice versa.      |
|                   |              | <b>OFF</b>  | <b>Select normal pan and tilt control.</b>   |
| Inverse pan       | P - t / P In | ON          | Reverse pan control (right → left).          |
|                   |              | <b>OFF</b>  | <b>Select normal pan (left → right).</b>     |
| Inverse tilt      | P - t / T In | ON          | Reverse tilt control (down → up).            |
|                   |              | <b>OFF</b>  | <b>Select normal tilt (up → down).</b>       |
| Pan/tilt speed    | P t S        | <b>FS t</b> | <b>Optimize movement for speed.</b>          |
|                   |              | SLO         | Optimize movement for smoothness.            |
| Profile/Wash      | t Y P        | Pro         | Initialize MiniMAC Profile.                  |
|                   |              | Fr E        | Initialize MiniMAC Wash.                     |
| DMX lamp off      | LOF          | ON          | Enable lamp-off without confirmation.        |
|                   |              | <b>OFF</b>  | <b>Require confirmation of lamp-off.</b>     |
| DMX reset         | r ES         | <b>ON</b>   | <b>Enable reset without confirmation.</b>    |
|                   |              | OFF         | Require confirmation of reset command        |
| Automatic lamp on | ALO          | ON          | Strike lamp automatically within 90 seconds. |
|                   |              | <b>OFF</b>  | <b>Strike lamp from controller.</b>          |
| Display           | d IS         | <b>ON</b>   | <b>Keep display lit.</b>                     |
|                   |              | OFF         | Turn display off 2 minutes after key press.  |
| Intensity         | In t         | ON          | Enable shutter fade.                         |
|                   |              | <b>OFF</b>  | <b>Disable shutter fade.</b>                 |

**Table 4: Personalities**

# READOUTS

The MiniMAC provides readouts to track usage, maintenance intervals, lamp life, and software version. Values from 1000 to 9999 are automatically scrolled and counters reset to 0 when they reach 10,000.

| Readout          | Path      | Option | Displays   |
|------------------|-----------|--------|--|
| Usage            | Inf / Hr  | tot    | Total hours with power on.   |
|                  |           | res    | Hours with power on since counter was reset. Recommended for tracking service intervals. |
| Lamp usage       | Inf / LHr | tot    | Total hours with lamp on.  |
|                  |           | res    | Hours with lamp on since counter was reset. Recommended for tracking lamp life.          |
| Lamp strikes     | Inf / LSt | tot    | Total number of lamp strikes.  |
|                  |           | res    | Lamp strikes since counter was reset. Helps evaluate lamp life.                          |
| Software version | UEr       | -      | Version number of installed software.  |

Table 5: Readouts

## To display or reset a readout

- 1 Scroll to Inf in the main menu, press [enter] and scroll to the desired readout. Press [enter] and scroll to the desired option. Press [enter] to display the information.
- 2 (Optional) To reset a counter, press [up] until the readout displays 0.

# TEST PROGRAMS

**Test sequence:** This provides an easy way to test all effects without a controller. Effects return to their home position at the end of the sequence before the test repeats. To run the test, navigate to tSt / tSE / run and press [enter]. To stop the test, press [menu].

**DMX log:** Displays the start code and the DMX value received for each effect. This is useful for troubleshooting set-up errors. For example, if the fixture is programmed for red but projects blue, check the DMX log to find the value received for color. If the value is for red (see the DMX protocol on page 40) then there is a problem with the fixture. If the value is for blue, then the problem is with the programming, set-up, or link.

**PCb:** For service use only. *Executing this test with motors connected may cause damage to the circuit board.*

## To test DMX control values

- 1 Program a set of commands for the fixture.
- 2 Scroll to tSt in the main menu, press [enter] and scroll to L O g . Press [enter].
- 3 Press [enter] to display the start code. The start code must be 0. Press [menu].
- 4 Scroll through the effects and press [enter] to display the DMX values received. Compare the values with the DMX protocol.

## UPLOAD MODE

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Software upload mode is normally engaged automatically. Use this option only if automatic upload fails. See “Installing software” on page 36.

## MANUAL CONTROL

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The manual control menu (C t r) provides limited manual operation and is used to program and execute scenes as described under “Programmed Stand-alone” on page 26. The lamp strikes automatically when you enter the menu.

- To reset the fixture, select r S T.
- To turn the lamp on or off, select L O n or L O F.

See Table 7 on page 27 for additional options.

## ADJUSTMENT CONTROL

---

The adjustment menu (A d J) provides manual control for service use.

## AUTOMATIC STAND-ALONE CONTROL

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The MiniMAC can be operated without a controller in Automatic Stand-alone mode; see page 23.

5

CONTROLLER OPERATION

This section describes operation with DMX controllers. The MiniMAC is also compatible with the Martin MC-1 and MC-X controllers.

*Controller operation is disabled when a stand-alone mode is enabled.*

DATA CONNECTION

RECOMMENDED CABLE

Reliable data communication begins with the right cable. Most microphone cable does not transmit digital data reliably over long runs. For best results, use shielded, twisted-pair cable designed for RS-485 applications with low capacitance and a characteristic impedance of 85 to 150 ohms. The minimum wire size is 0.2 mm (24 AWG) for runs up to 300 meters (1000 ft.) and 0.322 mm (26 AWG) for runs up to 500 meters (1640 ft.).

Your Martin dealer can supply the right cable in various lengths.

CONNECTIONS

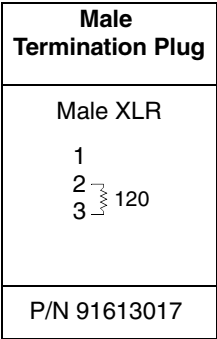
The XLR data sockets are wired pin 1 to ground, pin 2 to signal - (cold), and pin 3 to signal + (hot). This is the standard pin assignment for DMX devices.

One or more adaptor cables may be required to connect the MiniMAC to the controller and other lights if they have 5-pin connectors or reversed signal polarity on pins 2 and 3.

| 5-pin to 3-pin<br>Adaptor   | 3-pin to 5-pin<br>Adaptor | 3-pin to 3-pin<br>Phase-Reversing<br>Adaptor |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
|---|---------------------------|--|---|---|---|---|---|---|---|--|---|--|---|------|--------|---|---|---|---|---|---|--|---|--|---|---|------|--------|---|---|---|---|---|---|
| <table><tr><th>Male</th><th>Female</th></tr><tr><td>1</td><td>1</td></tr><tr><td>2</td><td>2</td></tr><tr><td>3</td><td>3</td></tr><tr><td>4</td><td></td></tr><tr><td>5</td><td></td></tr></table> | Male                      | Female                                       | 1 | 1 | 2 | 2 | 3 | 3 | 4 |  | 5 |  | <table><tr><th>Male</th><th>Female</th></tr><tr><td>1</td><td>1</td></tr><tr><td>2</td><td>2</td></tr><tr><td>3</td><td>3</td></tr><tr><td></td><td>4</td></tr><tr><td></td><td>5</td></tr></table> | Male | Female | 1 | 1 | 2 | 2 | 3 | 3 |  | 4 |  | 5 | <table><tr><th>Male</th><th>Female</th></tr><tr><td>1</td><td>1</td></tr><tr><td>2</td><td>3</td></tr><tr><td>3</td><td>2</td></tr></table> | Male | Female | 1 | 1 | 2 | 3 | 3 | 2 |
| Male  | Female                    |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 1   | 1                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 2   | 2                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 3   | 3                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 4   |                           |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 5   |                           |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| Male  | Female                    |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 1   | 1                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 2   | 2                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 3   | 3                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
|   | 4                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
|   | 5                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| Male  | Female                    |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 1   | 1                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 2   | 3                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| 3   | 2                         |  |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |
| P/N 11820005  | P/N 11820004              | P/N 11820006                                 |   |   |   |   |   |   |   |  |   |  |   |      |        |   |   |   |   |   |   |  |   |  |   |   |      |        |   |   |   |   |   |   |

# To connect for controller operation

- 1 Connect a data cable to the controller's data output. If controller has a 5-pin output, use a 5-pin male to 3-pin female adaptor cable (P/N 11820005). Lead the cable from the controller to the first fixture and plug it into the data input.
- 2 Connect the output of the fixture closest to the controller to the input of the next fixture. If connecting to a fixture with reversed-polarity (pin 3 cold), insert a phase-reversing cable between the two fixtures.
- 3 Continue connecting fixtures output to input. Up to 32 devices may be connected on a serial link.
- 4 Terminate the link by inserting a male termination plug (P/N 91613017) into the data output of the last fixture. A termination plug is simply an XLR connector with a 120 ohm, 0.25 W resistor soldered across pins 2 and 3.



## CONTROLLABLE EFFECTS

### LAMP POWER

Lamp power can be switched on and off from the controller. *When set-up for controller operation, and with the automatic lamp-on personality set to off, the lamp remains off until a lamp-on command is sent.*

Note: A peak of electric current many times the operating current is drawn briefly when striking a lamp. Striking many discharge lamps at once may cause a voltage drop that prevents lamps from striking or trips circuit breakers. When striking multiple fixtures, space lamp-on commands at 5 second intervals.

The lamp must be allowed to cool for several minutes after turning it off before it can be turned back on. To prevent accidental lamp-off commands, this command can be partially disabled from the control panel: see page 16. If a hot lamp does not strike, send the lamp off command and wait several minutes before trying again.

### RESET

All effects can be reset to their index positions from the controller. To prevent accidental resets, the command can be partially disabled from the control panel: see page 16.

### SHUTTER

The mechanical shutter opens, closes, and strobes at variable and random rates up to 11.4 Hz. It also provides an optional low-resolution dimmer function that can be enabled by toggling the intensity personality setting (P E r / I n t) to ON.

The shutter closes automatically after 10 seconds if the light beam is projected on the base to prevent heat damage. The shutter opens instantly when the beam is moved.

### **STAND-ALONE MODE**

Automatic stand-alone operation may be activated from the controller.

### **COLOR**

The color wheel provides continuous-scroll for split-color effects and stepped-scroll for full-color positions. The wheel rotates continuously at variable speed and provides a random color function.

### **GOBOS**

The MiniMAC Profile provides 7 interchangeable gobos that shake, swing, and rotate at variable speed. The wheel also provides a random gobo function.

### **PAN AND TILT**

The head pans 540° and tilts 270°. If knocked or jarred out of position, the pan position automatically resets if the arm reaches the right limit and the tilt position automatically resets if the arm reaches the bottom limit. In some cases, the limit can be reached by setting the pan or tilt value to 255. Otherwise, the fixture can be reset as described above.

# AUTOMATIC STAND-ALONE

The MiniMAC provides two stand-alone modes: automatic and programmed. This section describes Automatic Stand-alone Mode, in which random action is sound activated, using a built-in microphone, or triggered by a timer. The pan/tilt range and speed are adjustable and multiple fixtures may be synchronized in master/slave configuration. Table 6 lists the options and menu settings for customizing operation.

Up to 32 Profiles and Washes may be connected together for synchronous operation in which one fixture, the master, sends control signals to the others (slaves). They may also be operated using the Martin MC-1 remote control, which provides the following options:

- Independent (non-synchronized) sound-activated action at slow, medium, fast, and random speed
- Synchronized sound-activated action
- Suspend (blackout) operation
- Momentary strobe
- Manual trigger

***Important! Programmed Stand-alone operation must be disabled when operating in Automatic Stand-alone mode.***

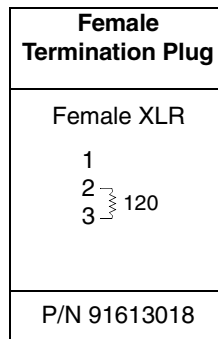
## To operate a single fixture

- 1 Scroll to SA in the main menu, press [enter], scroll to C t r , press [enter], scroll to S i n , and press [enter].
- 2 Scroll to E n A , press [enter], scroll to O n or A u t , and press [enter].
- 3 Modify behavior with the options in Table 6. (If the fixture does not respond as expected, verify that *Programmed* Stand-alone mode is disabled, i.e., that C t r / r u n is set to OFF.)
- 4 Disconnect the fixture from power to stop operation.
- 5 To disable stand-alone operation, set E n A to OFF.

## To operate multiple fixtures

***Important! Set only 1 fixture as master: errors and damage can occur if there is more than 1 device sending control signals.***

- 1 Select any one fixture to be the master. On this fixture only, scroll to *SA* in the main menu, press [enter], scroll to *Ctr*, press [enter], scroll to *Std*, and press [enter].
- 2 On all slave fixtures, scroll to *SA* in the main menu, press [enter], scroll to *Ctr*, press [enter], scroll to *REC*, and press [enter].
- 3 Plug a data cable into the OUT socket of the first fixture and the IN socket of the next fixture. Repeat as required to connect up to 32 MiniMACs (Profiles and Washes).
- 4 Insert a female termination plug (P/N 91613018) into the IN socket of the first fixture. Insert a male termination plug (P/N 91613017) into the OUT socket of the last fixture. A termination plug is an XLR connector with a 120 ohm, 0.25 W resistor soldered across pins 2 and 3.
- 5 On all fixtures, scroll to *EnA*, press [enter], scroll to *On* or *Aut*, and press [enter]. (If a fixture does not respond as expected, verify that *Programmed Stand-alone* mode is disabled, i.e., that *Ctr/run* is set to *OFF*.)
- 6 Set the trigger and pan/tilt options using the control panel on the master fixture. Set the color and gobo options on the slave fixtures. See Table 6. Note: The inverse pan and inverse tilt personalities may also be used to modify behavior. See Table 4.
- 7 To stop operation, simply disconnect the fixture from power. To disable stand-alone operation, set *EnA* to *OFF*.



## To operate via remote control

- 1 Connect up to 32 MiniMACs to the MC-1 remote control as described under “To connect for controller operation” on page 21. Apply power to the fixtures and the remote control.
- 2 (Optional) Set the pan/tilt range and speed on each fixture. *For synchronized operation, the speed setting must be identical on all fixtures.* The inverse pan and inverse tilt personalities may also be used to modify behavior. (See Table 4.)
- 3 For non-synchronized action at different speeds, press the **Slow, Medium, Fast, and Random Stand-alone** keys. For synchronized action at different speeds, press the Stand-alone key for the desired speed (slow, medium, fast, or random) and then press the **Music trig** key. To freeze action press the active control key. To strobe fixtures, press and hold **Strobe**. Normal operation resumes when the key is released. To send a single trigger pulse press **Manual trig**. This may be used on its own, with no function selected, or to supplement sound-activated triggers. To black out all fixtures, press **Blackout**. Press it again to return to normal operation.
- 4 If fixtures do not respond, verify that *Programmed Stand-alone* mode is disabled, i.e., that *Ctr/run* is set to *OFF*.



| Setting            | SA mode                     | Path           | Option        | Effect (Default setting <b>bold</b> )   |
|--------------------|-----------------------------|----------------|---------------|---|
| SA enable          | single,<br>master,<br>slave | EnA            | ON            | Enable stand-alone operation  |
|                    |                             |                | <b>OFF</b>    | <b>Disable stand-alone operation</b>  |
|                    |                             |                | Aut           | Enable stand-alone operation automatically if there is no DMX signal for 5 seconds. |
| SA trigger         | single,<br>master           | trg            | <b>Snd</b>    | <b>Sound trigger</b>  |
|                    |                             |                | Aut           | Timed trigger   |
| SA trigger rate    | single,<br>master           | rAt            | 0.5 - 10      | Set timed trigger pulse from 0.5 to 10 seconds                                      |
| SA control mode    | single                      | Ctr            | <b>Sin</b>    | <b>Set-up a single fixture</b>  |
|                    | master                      |                | Snd           | Set-up a master fixture   |
|                    | slave                       |                | rEC           | Set-up a slave fixture  |
| Low pan position   | MC-1,<br>single,<br>master  | POS / PAN / Lo | <b>0..255</b> | Set one end of pan range  |
| High pan position  |                             | POS / PAN / HI | <b>0..255</b> | Set other end of pan range  |
| Low tilt position  |                             | POS / tIL / Lo | <b>0..255</b> | Set one end of tilt range   |
| High tilt position |                             | POS / tIL / HI | <b>0..255</b> | Set other end of tilt range   |
| Pan/tilt speed     | MC-1,<br>single,<br>master  | SPd            | <b>FSt</b>    | <b>Select fast movement</b>   |
|                    |                             |                | nor           | Select medium speed movement  |
|                    |                             |                | SLO           | Select slow movement  |
| Slave color        | slave                       | COL            | <b>nor</b>    | <b>Slave color same as master</b>   |
|                    |                             |                | Inu           | Slave color opposite master   |
|                    |                             |                | rnd           | Random slave color  |
| Slave gobo         | slave                       | Gob            | <b>nor</b>    | <b>Slave gobo same as master</b>  |
|                    |                             |                | Inu           | Slave gobo opposite master  |
|                    |                             |                | rnd           | Random slave gobo   |
| Strobe             | single,<br>master           | Stb            | <b>ON</b>     | <b>Enable strobe function</b>   |
|                    |                             |                | OFF           | Disable strobe function   |
| Defaults           | all                         | FAC            | -             | Restore factory default stand-alone settings  |

**Table 6: Stand-alone parameters**

# PROGRAMMED STAND-ALONE

# 7

In Programmed Stand-alone mode the MiniMAC executes up to 7 scenes programmed by the operator and stored in the fixture's memory.

Multiple Profiles and Washes may be connected for operation in which each fixture (1) mimics the master fixture, (2) executes its own scenes in synchronization with the others, or (3), using the MC-X controller, executes its own scenes with its own fade and wait times.

***Important! Automatic Stand-alone operation must be disabled when operating in Programmed Stand-alone mode.***

## To connect multiple fixtures

- 1 Plug a data cable into the OUT socket of the first fixture and the IN socket of the next fixture. Repeat as required to connect up to 32 MiniMAC Profiles and Washes.
- 2 Insert a male termination plug (P/N 91613017) into the OUT socket of the last fixture. If you are not using an MC-X, insert a female termination plug (P/N 91613018) into the IN socket of the first fixture.

## To program a single or master fixture routine

- 1 Select **C t r** from the main menu and press [enter].
- 2 One-by-one, select effects from the **C t r** menu, press [enter], scroll to the desired effect setting, and press [enter]. See Table 7.
- 3 To save a scene, scroll to **S t o** and press [enter]. Select any scene from **P 1** to **P 7** and press [enter]. A dash in the display indicates that a scene has already been saved in the location: it will be overwritten when you press [enter].
- 4 Program additional scenes as desired.
- 5 To retrieve a scene for viewing, editing, or to use as the starting point for a new scene, select **G E t** from the **C t r** menu, press [enter], select the desired scene number and press [enter]. Press [menu] to return to the **C t r** menu. Note: unprogrammed scenes do not appear in the **G E t** menu.
- 6 To delete scenes, select **d E L** from the **C t r** menu and press [enter]. Select the scene to delete or select **A L L** to delete all scenes. Unprogrammed scenes do not appear in the menu. Press [enter] to delete or press [menu] to escape.

| Item           | Fixtures       | Menu | Option       | Effect  |
|----------------|----------------|------|--------------|---|
| Shutter        | Profile & Wash | SHU  | Opn          | Shutter open  |
|                |                |      | CLo          | Shutter closed  |
|                |                |      | FSt          | Fast strobe   |
|                |                |      | nor          | Medium strobe   |
|                |                |      | SLO          | Slow strobe   |
|                |                |      | rnd          | Random strobe   |
|                |                |      | FOP          | Fade to open (max. fade time = 4 s.)                                |
|                |                |      | FCL          | Fade to closed (max. fade time = 4 s.)                              |
| Color          | Profile & Wash | COL  | Opn          | No color (open white)   |
|                |                |      | S 1 . . S 13 | Split color 1..split color 13                                       |
|                |                |      | C 1 . . C 12 | Color 1..color 12   |
|                |                |      | FSt          | Fast rotation   |
|                |                |      | nor          | Medium rotation   |
|                |                |      | SLO          | Slow rotation   |
|                |                |      | rnd          | Random color  |
| Gobo selection | Profile        | gOb  | Opn          | No gobo (open white)  |
|                |                |      | g 1 . . g 7  | Gobo 1 - 7  |
| Gobo rotation  | Profile        | rgO  | StA          | No rotation (static)  |
|                |                |      | r 1 . . r 16 | Clockwise rotation, speed 1 (slowest)... speed 16 (fastest)         |
|                |                |      | L 1 . . L 16 | Counterclockwise rotation, speed 1 (slowest)...speed 16 (fastest)   |
|                |                |      | S 1 . . S 6  | Gobo shake, speed 1 (slowest)...speed 6 (fastest)                   |
| Pan            | Profile & Wash | PAn  | 0 . . 255    | Pan position, left to right   |
| Tilt           | Profile & Wash | tIL  | 0 . . 255    | Tilt position, up to down   |
| Store scene    | Profile & Wash | Sto  | P 1 . . P 7  | Store scene 1 to 7. Dash in display (P - 1 ) indicates saved scene. |
| Retrieve scene | Profile & Wash | gEt  | P 1 . . P 7  | Retrieve scene 1 to 7   |
| Delete scene   | Profile & Wash | dEL  | P 1 . . P 7  | Delete selected scene   |
|                |                |      | ALL          | Delete all scenes   |

**Table 7: Programmed Stand-alone commands**

| Item      | Fixtures       | Menu | Option          | Effect  |
|-----------|----------------|------|-----------------|---|
| Wait time | Profile & Wash | trg  | 0 . 0 ... 1 2 0 | Time, in seconds, that scenes hold still. Setting applies to all scenes. <i>If wait time is 0, then fade time must be greater than 0!</i>   |
|           |                |      | SLA             | Slave (fixture runs master's scenes and timing)   |
|           |                |      | SYn             | Synchronize (fixture runs own scenes using master's timing)   |
| Fade time | Profile & Wash | FAd  | 0 . 0 ... 6 0   | Transitions time, in seconds, between 2 scenes. Does not apply to colors and gobos. The maximum shutter fade is 4 seconds regardless of setting. <i>If fade time is 0, then wait time must be greater than 0!</i> |
| Run       | Profile & Wash | run  | OFF             | Disable Programmed S/A mode. <i>Required for DMX or Automatic S/A mode!</i>   |
|           |                |      | Sin             | Set S/A mode on a <b>single</b> fixture.  |
|           |                |      | Snd             | Set S/A mode on a <b>master</b> fixture (send commands)   |
|           |                |      | rEc             | Set S/A mode on a <b>slave</b> or <b>synchronized</b> fixture (receive commands). <i>Note:</i><br>slave = rEc + trg/SLA<br>sync. = rEc + trg/SYn  |

**Table 7: Programmed Stand-alone commands**

## To set fade and wait times

**Important! Do not set both fade and wait to 0.**

- 1 Select **Ctr** from the main menu and press [enter].
- 2 Select **trg** from the **Ctr** menu and press [enter].
  - To set a **single** or **master** fixture, select a wait time from 0.0 to 120 seconds.
  - To set a **slave** fixture, select **SLA**.
  - To set a **synchronized** fixture, select **SYn**.
 Press [enter].
- 3 Select **FAd** from the **Ctr** menu and press [enter]. Select a fade time from 0 to 60 seconds and press [enter].

## To execute the routine from the control panel

- 1 Verify that **SA > EnA** is set to **OFF**.
- 2 Select **run** from the **Ctr** menu and press [enter].
  - To set a **single** fixture, select **Sin**.
  - To set a **master** fixture, select **Snd**.
  - To set a **slave** or a **synchronized** fixture, select **rec**. Press [enter].
- 3 Press [menu] to exit the **Ctr** menu. Execution begins.
- 4 To disable execution, select **Ctr > run > OFF** and press [enter].

## To execute scenes with an MC-X Controller

- 1 Connect the MC-X controller to the MiniMAC's data input. If multiple MiniMACs are connected, plug the controller into the first fixture in the link.
- 2 On each fixture, set fade and wait times as described above. Set **Ctr > run** to **OFF** and press [enter].
- 3 To trigger individual scenes, press the Preset buttons on the MC-X.

The fixture or fixtures fade to the selected scene and then hold until another button is pressed. If a fixture does not have a scene programmed at the selected number, it executes the last-received DMX commands since the fixture was powered up. If the fixture has not received DMX commands, it goes to its default (blackout) position.
- 4 To have each fixture run it's routine, press [Auto].

## COMPATIBLE LAMPS

The MiniMAC is designed to use either the Martin Metal Halide 150, included, or the Osram HTI 150 discharge lamp.

**Important!** *Installing any other lamp may damage the fixture.*

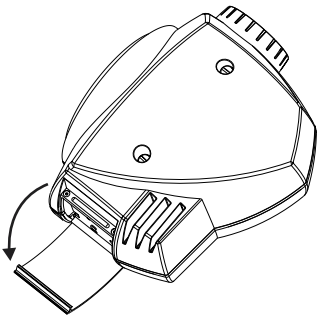
| Lamp    | Efficiency | Color Temp. | Average Life |
|---------|------------|-------------|--------------|
| MMH 150 | 67 lm/W    | 5000K       | 2000 hr.     |
| HTI 150 | 67 lm/W    | 6500K       | 750 hr.      |

Table 8: Lamp specifications

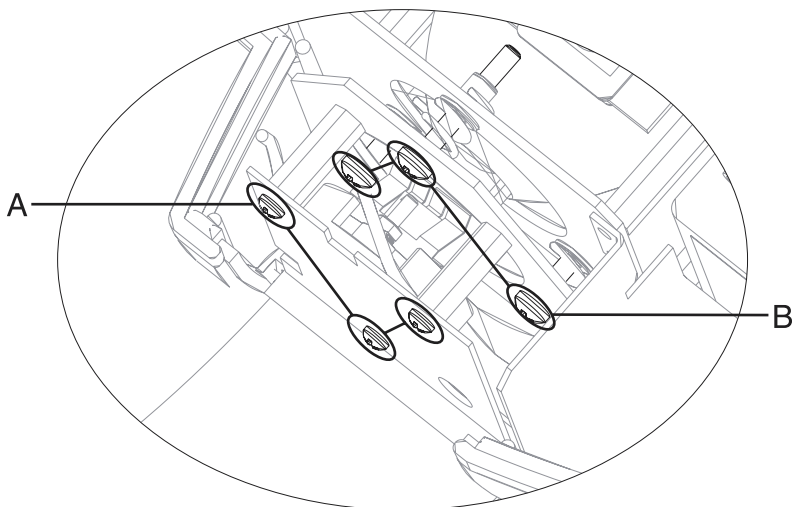
### To replace the lamp

**WARNING!** *Wear safety glasses and allow the lamp to cool for at least 5 minutes before opening the head.*

- 1 Disconnect the fixture from power and allow it to cool.
- 2 Pry/pull open the lamp access cover from the ribbed end.



- 3 Remove the 3 outside screws (A) with a Pozidriv #1 screwdriver and remove the lamp socket assembly.
- 4 Remove the old lamp from the socket.



- 5 Holding the new lamp by its ceramic base (do not touch the glass), align the small pin with the small hole and insert the lamp squarely into the socket. Make sure that the 4 small projections on the base contact the socket.
- 6 If your fingers touched the glass bulb, clean it with a clean, lint-free cloth wetted with alcohol.
- 7 Insert the lamp assembly and replace the screws (A).
- 8 Reset the lamp hour and lamp strike counters as described on page 18.

## To align the lamp

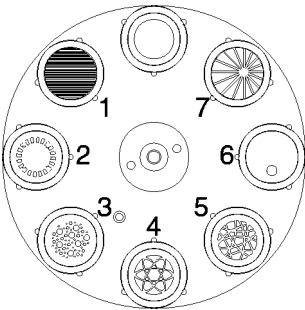
The lamp is pre-aligned at the factory. Realignment when changing the lamp may improve performance.

- 1 Strike the lamp and shine the light on a flat surface.
- 2 Center the hot-spot (the brightest part of the beam) with small turns of the adjustment screws (B) using a Pozidriv #2 screwdriver. If there is no hot-spot, adjust the reflector until the light is even.
- 3 To reduce a hot-spot, turn all 3 screws clockwise (B) 1/4-turn at a time until the light is evenly distributed.
- 4 If the light is brighter around the edge than it is in the center, or if light output is low, the lamp is too far back in the reflector. Turn the adjustment screws (B) counterclockwise 1/4-turn at a time until the light is bright and evenly distributed.
- 5 If you have trouble aligning the lamp, remove the lamp and check that it is seated squarely in the socket.

The MiniMAC Profile accepts glass and metal gobos with the following dimensions:

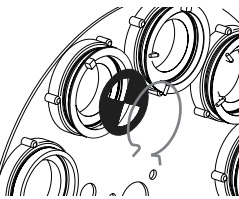
|                                  |  |
|----------------------------------|--|
| Outside diameter . . . . .       | 22.5 mm + 0/- 0.3 mm (0.886 in. +0/- 0.012 in) |
| Maximum image diameter . . . . . | 17 mm (0.669 in)                               |
| Maximum thickness . . . . .      | 1.8 mm (0.071 in)                              |

The positions of the standard gobos, as seen from front, are shown to right and the correct orientation for different gobo types is shown below. When in doubt, install gobos with the more reflective side towards the lamp.



## To change gobos

- 1 Turn off the lamp and allow it to cool for at least 5 minutes. Disconnect the fixture from power.
- 2 Unlock the head cover fasteners by turning them a quarter-turn counterclockwise. Pry open the lamp access cover from the ribbed end and remove the head cover.
- 3 Tilt the head up. Turn the gobo wheel as required to access the gobo. Squeeze the ends of the gobo spring together and remove it. Tilt the head down and catch the gobo as it falls out.
- 4 Tilt the head back up and drop the replacement gobo in the holder. Squeeze the spring together and carefully place it over the gobo.



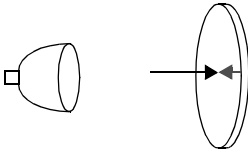
## To focus gobos

- Project a gobo on a surface 2 meters or more away from the fixture. Turn the front lens as required to focus the pattern.



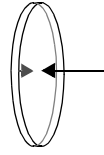
**Coated glass gobos**

**Coated side towards lamp**



When an object is held up to the coated side there is no space between the object and its reflection. The back edge of the gobo cannot be seen when looking through the coated side.

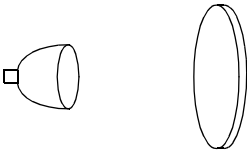
**Uncoated side towards stage**



When an object is held up to the uncoated side there is a space between the object and its reflection. The back edge of the gobo can be seen when looking through the uncoated side.

**Textured glass gobos**

**Smooth side towards lamp**

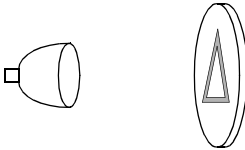


**Textured side towards stage**



**Metal gobos**

**Reflective side towards lamp**

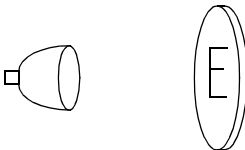


**Black side towards stage**



**Image/text gobos**

**True image towards lamp**



**Reversed image towards stage**



**Gobo orientation**

# WASH FIELD ANGLE

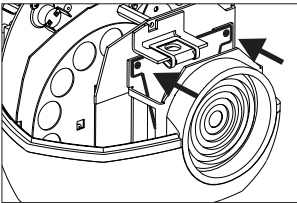
# 10

The MiniMAC Wash optical system is factory-configured to provide a field angle of 40°, where the edge of the field is taken to be the circle where intensity is 10 percent of the center intensity. The field angle can be reduced to 23° by removing the lens and bracket located behind the Fresnel lens.

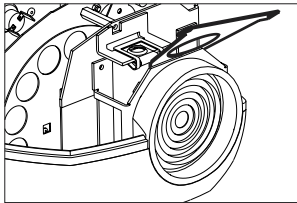
## To configure for 23° field angle

Reverse this procedure to reconfigure for 40°.

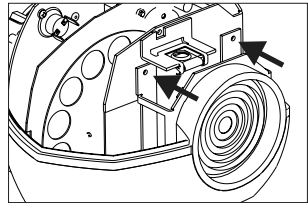
- 1 Disconnect the fixture from power and remove the top cover (see page 35).
- 2 Remove the screws from the positions shown below-left with a Pozidriv No. 1 screwdriver.
- 3 Remove the lens and lens bracket and store safely.
- 4 Replace the screws as shown. Replace the top cover.



**Remove screws**



**Remove lens and bracket**



**Replace screws**

# BASIC SERVICE

The MiniMAC requires simple routine maintenance. The schedule depends heavily on the operating environment; please consult a Martin service technician for recommendations.

Refer all service not described here to a qualified Martin technician.

***Important! Excessive dust, grease, and smoke fluid buildup degrades performance and causes overheating and damage to the fixture that is not covered by the warranty.***

***Warning! Disconnect the fixture from power before removing any cover.***

## To open the head

- 1 Turn off the lamp and allow it to cool for at least 5 minutes. Disconnect the fixture from power.
- 2 Unlock the head cover fasteners by turning them a quarter-turn counterclockwise.
- 3 Open the lamp access cover by pulling from the ribbed end.
- 4 Pull off the top head cover.
- 5 When replacing the cover, turn the fasteners a half to a quarter turn clockwise until they click. *Do not overtighten.*

## CLEANING

---

### To clean optical components

Use care when cleaning optical components. The surface of the color filters is fragile and small scratches may be visible.

- 1 Disconnect the fixture from power and allow the components to cool completely. Remove the head cover.
- 2 Blow or vacuum away loose dust. Remove residues from lenses and filters with a soft cloth or cotton swabs wetted with isopropyl alcohol. Regular glass cleaner may also be used, but no residues may remain.

- 3 Rinse with distilled water. Mixing the water with a small amount of wetting agent such as Kodak Photoflo will help prevent streaking and spotting.
- 4 Dry with a clean, soft and lint-free cloth or blow dry with compressed air.

## To clean the fan and air vents

To maintain adequate cooling, dust must be cleaned from the fan and air vents periodically.

- Remove dust and dirt from the fans and vent grills using a soft brush, cotton swab, vacuum, or compressed air.

## INSTALLING SOFTWARE

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Updates of the MiniMAC control software are released when features are added and improved. The latest version is available for download from the Service and Support area of the Martin Professional web site at <http://www.martin.dk>. Software is installed using one of the following uploader devices:

- Martin MPBB1 with version 1.4 or later software
- Martin MP2
- Martin LightJockey 4064 DMX Interface with CPU version 1.1 or later

## To install software, normal method

***Important! The data link must be terminated as described on page 21.***

- 1 Download the latest control software from the Martin Professional web site at <http://www.martin.dk>. Install the software in the uploader.
- 2 Connect the uploader to the fixture as you would a controller. Apply power to the uploader and the fixtures.
- 3 After the fixture has finished resetting, start the upload as described in the uploader documentation. Wait. The software has been installed when the fixture resets. Disconnect the uploader.
- 4 If a check-sum error (CSE) occurs and/or the fixture does not reset, data was interrupted or corrupted during transmission. Reattempt the upload using backup method I.

## To install software, backup method I

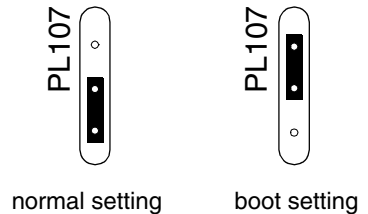
Follow this procedure exactly as described to install software if a normal upload attempt is unsuccessful and a check-sum error (CSE) occurs.

- 1 Disconnect the fixture from power: it must be off at least 10 seconds. *Do not apply power to the fixture until the uploader is connected and ready.*
- 2 Connect the uploader to the fixture as you would a controller. *Terminate the link.*
- 3 Prepare the upload device for a boot mode upload but do not start the upload.
- 4 Apply power to the fixture. The control panel displays CSE, then bSL, then b. When b is displayed, *wait 5 seconds* and then start the upload.
- 5 Wait. The software has been installed when the fixture resets. Disconnect the uploader.

## To install software, backup method II

Use this procedure to install software only if all else fails.

- 1 Disconnect the fixture from the data link and power.
- 2 Use tweezers to move the jumper on PL107 on the main circuit board to the boot setting as shown.
- 3 Prepare the upload device for a boot mode upload but do not start the upload.
- 4 Connect the uploader to the fixture as you would a controller. *Terminate the link.*
- 5 Apply power to the fixture and wait 5 seconds.
- 6 Start the upload. Wait. The software has been installed when the fixture resets.
- 7 Disconnect the fixture from power and move the jumper back to the normal setting.



## REPLACING FUSES

---

The MiniMAC has 3 fuses. The main fuse is in the mains input socket. The secondary fuses are on the printed circuit board.

***Warning! Never replace fuses with ones of a different rating!***

### To replace the main fuse

- 1 Unplug the mains cable from the input socket. Pry open the fuse holder and remove the fuse.
- 2 Replace the fuse with one of the same type. The fuse rating is listed on serial number label and in the specifications.

### To replace secondary fuses

- 1 Disconnect the fixture from power.
- 2 Remove the 4 base cover bolts with a 4 mm Allen wrench. Move the cover without disconnecting wires.
- 3 Pry out the defective fuse and replace it with one of the same rating.
- 4 Replace the cover before applying power.

## TROUBLESHOOTING

| Problem  | Probable cause(s)  | Remedy   |
|--|--|--|
| No response from fixture.                                    | No power to fixture.   | Check power cables.  |
|  | Primary fuse blown.  | Replace fuse.  |
|  | Secondary fuse blown.  | Replace fuse.  |
| Fixture resets but does not respond correctly to controller. | Controller not connected.  | Connect controller.  |
|  | Incorrect addressing of the fixtures.                                | Check address and mode settings on fixture and controller.   |
|  | Controller pin-out does not match fixture pin-out (signal reversed). | Insert a swapper cable in data input.  |
|  | Stand-alone mode enabled.  | Verify that DMX address is displayed at top of menu. If not, disable stand-alone mode.                                       |
|  | Bad data link connection.  | Inspect cables and correct poor connections and/or broken cables.  |
|  | Data link not terminated.  | Insert termination plug in output of last fixture.   |
|  | Defective fixture or 2 devices transmitting on link.                 | Bypass fixtures one at a time until normal operation is regained: unplug both connectors and connect them directly together. |
| Fixture does not reset.                                      | An effect requires adjustment.                                       | Contact service technician.  |
| No light.  | Lamp missing or blown.   | Disconnect fixture and replace lamp.   |
| Lamp cuts out intermittently or burns out too quickly.       | Fixture is too hot.  | Allow fixture to cool.   |
|  | Incorrect power supply setting.                                      | Check setting.   |
| S t E (memory error) message displayed                       | The user settings cannot be read from memory.                        | Contact service technician.  |
| P A E (pan error time-out) message displayed                 | Pan reset switch malfunction.  | Contact service technician.  |
| T I E (tilt error time-out) message displayed                | Tilt reset switch malfunction.                                       | Contact service technician.  |
| CSE (check-sum error) message displayed                      | Unsuccessful software upload.  | See "Installing software".   |

# DMX PROTOCOL



| MiniMAC Wash |   |   |   | MiniMAC Profile |   |   |   | Value     | Percent  | Function  |
|--------------|---|---|---|-----------------|---|---|---|-----------|----------|---|
| 1            | 2 | 3 | 4 | 1               | 2 | 3 | 4 |           |          |   |
| 1            |   |   |   | 1               |   |   |   |           |          | <b>Shutter, Strobe, Reset, Lamp On/Off</b><br><i>With shutter fade disabled (default)</i> |
|              |   |   |   |                 |   |   |   | 0 - 19    | 0 - 7    | Shutter closed  |
|              |   |   |   |                 |   |   |   | 20 - 38   | 7 - 14   | Shutter open  |
|              |   |   |   |                 |   |   |   |           |          |   |
|              |   |   |   |                 |   |   |   | 0 - 38    | 0 - 14   | <i>With shutter fade enabled</i><br>Dimmer, closed to open                                |
|              |   |   |   |                 |   |   |   |           |          |   |
|              |   |   |   |                 |   |   |   | 39 - 49   | 15 - 19  | Shutter open  |
|              |   |   |   |                 |   |   |   | 50 - 112  | 19 - 44  | Strobe, fast to slow  |
|              |   |   |   |                 |   |   |   | 113 - 127 | 44 - 50  | Shutter open  |
|              |   |   |   |                 |   |   |   | 128 - 137 | 50 - 53  | Random strobe, fast   |
|              |   |   |   |                 |   |   |   | 138 - 147 | 54 - 57  | Random strobe, medium   |
|              |   |   |   |                 |   |   |   | 148 - 157 | 58 - 61  | Random strobe, slow   |
|              |   |   |   |                 |   |   |   | 158 - 167 | 62 - 65  | Shutter open  |
|              |   |   |   |                 |   |   |   | 168 - 177 | 66 - 69  | Stand-alone w/ music trigger  |
|              |   |   |   |                 |   |   |   | 178 - 187 | 70 - 73  | Stand-alone w/ auto trigger   |
|              |   |   |   |                 |   |   |   | 188 - 207 | 74 - 81  | Shutter open  |
|              |   |   |   |                 |   |   |   | 208 - 217 | 81 - 85  | *Reset  |
|              |   |   |   |                 |   |   |   | 218 - 227 | 85 - 87  | Shutter open  |
|              |   |   |   |                 |   |   |   | 228 - 237 | 89 - 93  | Lamp on   |
|              |   |   |   |                 |   |   |   | 238 - 247 | 93 - 97  | Shutter open  |
|              |   |   |   |                 |   |   |   | 248 - 255 | 97 - 100 | *Lamp off: hold for 5 seconds   |
| 2            |   |   |   | 2               |   |   |   |           |          | <b>Color</b>  |
|              |   |   |   |                 |   |   |   | 0 - 150   | 0 - 59   | Continuous scroll   |
|              |   |   |   |                 |   |   |   | 0         | 0        | White   |
|              |   |   |   |                 |   |   |   | 12        | 4        | Color 1 (CTC 5500>3400)   |
|              |   |   |   |                 |   |   |   | 24        | 9        | Color 2 (Pink 312)  |
|              |   |   |   |                 |   |   |   | 36        | 14       | Color 3 (Red 301)   |
|              |   |   |   |                 |   |   |   | 48        | 18       | Color 4 (Green 206)   |
|              |   |   |   |                 |   |   |   | 60        | 23       | Color 5 (Cyan 104)  |
|              |   |   |   |                 |   |   |   | 72        | 28       | Color 6 (Yellow 603)  |
|              |   |   |   |                 |   |   |   | 84        | 33       | Color 7 (Magenta 507)   |
|              |   |   |   |                 |   |   |   | 96        | 37       | Color 8 (Blue 101)  |
|              |   |   |   |                 |   |   |   | 108       | 42       | Color 9 (Green 208)   |
|              |   |   |   |                 |   |   |   | 120       | 47       | Color 10 (Purple 502)   |
|              |   |   |   |                 |   |   |   | 132       | 52       | Color 11 (Orange 306)   |
|              |   |   |   |                 |   |   |   | 144       | 56       | Color 12 (Blue 108)   |



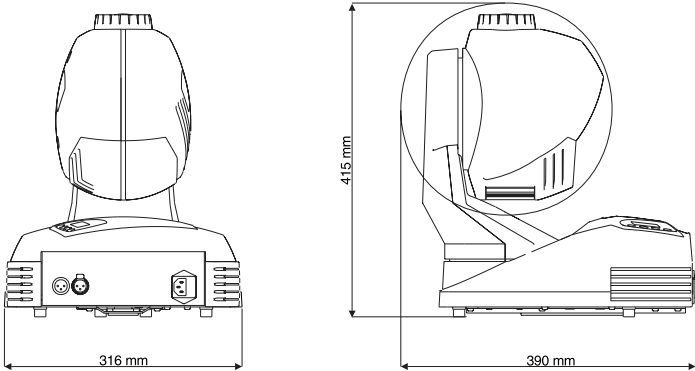
| MiniMAC Wash |   |   |   | MiniMAC Profile |   |   |   | Value | Percent | Function                        |
|--------------|---|---|---|-----------------|---|---|---|-------|---------|---------------------------------|
| 1            | 2 | 3 | 4 | 1               | 2 | 3 | 4 |       |         |                                 |
| 2            |   |   |   |                 |   |   |   |       |         | <b>Color</b>                    |
|              |   |   |   |                 |   |   |   |       |         | Stepped scroll                  |
|              |   |   |   |                 |   |   |   |       |         | Color 12 (Blue 108)             |
|              |   |   |   |                 |   |   |   |       |         | Color 11 (Orange 306)           |
|              |   |   |   |                 |   |   |   |       |         | Color 10 (Purple 502)           |
|              |   |   |   |                 |   |   |   |       |         | Color 9 (Green 208)             |
|              |   |   |   |                 |   |   |   |       |         | Color 8 (Blue 101)              |
|              |   |   |   |                 |   |   |   |       |         | Color 7 (Magenta 507)           |
|              |   |   |   |                 |   |   |   |       |         | Color 6 (Yellow 603)            |
|              |   |   |   |                 |   |   |   |       |         | Color 5 (Cyan 104)              |
|              |   |   |   |                 |   |   |   |       |         | Color 4 (Green 206)             |
|              |   |   |   |                 |   |   |   |       |         | Color 3 (Red 301)               |
|              |   |   |   |                 |   |   |   |       |         | Color 2 (Pink 312)              |
|              |   |   |   |                 |   |   |   |       |         | Color 1 (CTC 5500>3400)         |
|              |   |   |   |                 |   |   |   |       |         | White                           |
|              |   |   |   |                 |   |   |   |       |         |                                 |
|              |   |   |   |                 |   |   |   |       |         | Continuous rotation             |
|              |   |   |   |                 |   |   |   |       |         | CW, fast to slow                |
|              |   |   |   |                 |   |   |   |       |         |                                 |
|              |   |   |   |                 |   |   |   |       |         | Random color                    |
|              |   |   |   |                 |   |   |   |       |         | Fast                            |
|              |   |   |   |                 |   |   |   |       |         | Medium                          |
|              |   |   |   |                 |   |   |   |       |         | Slow                            |
| -            |   |   |   |                 |   |   |   |       |         | <b>Gobo Selection and Shake</b> |
|              |   |   |   |                 |   |   |   |       |         | Gobo selection                  |
|              |   |   |   |                 |   |   |   |       |         | Open                            |
|              |   |   |   |                 |   |   |   |       |         | Fibroid texture glass           |
|              |   |   |   |                 |   |   |   |       |         | Radial dashes                   |
|              |   |   |   |                 |   |   |   |       |         | Stardust 2                      |
|              |   |   |   |                 |   |   |   |       |         | Atomic 2                        |
|              |   |   |   |                 |   |   |   |       |         | Highways 2                      |
|              |   |   |   |                 |   |   |   |       |         | Decentered beam                 |
|              |   |   |   |                 |   |   |   |       |         | Sunburst 507                    |
|              |   |   |   |                 |   |   |   |       |         |                                 |
|              |   |   |   |                 |   |   |   |       |         | Gobo shake, slow to fast        |
|              |   |   |   |                 |   |   |   |       |         | Decentered beam                 |
|              |   |   |   |                 |   |   |   |       |         | Highways 2                      |
|              |   |   |   |                 |   |   |   |       |         | Atomic 2                        |
|              |   |   |   |                 |   |   |   |       |         | Stardust 2                      |
|              |   |   |   |                 |   |   |   |       |         | Radial dashes                   |
|              |   |   |   |                 |   |   |   |       |         | Fibroid texture glass           |
|              |   |   |   |                 |   |   |   |       |         |                                 |
|              |   |   |   |                 |   |   |   |       |         | Random gobo                     |
|              |   |   |   |                 |   |   |   |       |         | Fast                            |
|              |   |   |   |                 |   |   |   |       |         | Medium                          |
|              |   |   |   |                 |   |   |   |       |         | Slow                            |

| MiniMAC Wash |   |   |   | MiniMAC Profile |   |   |    | Value     | Percent  | Function  |
|--------------|---|---|---|-----------------|---|---|----|-----------|----------|---|
| 1            | 2 | 3 | 4 | 1               | 2 | 3 | 4  |           |          |   |
| -            |   |   |   | 4               |   |   |    | 0 - 2     | 0        | <b>Gobo Rotation and Swing</b><br>(select gobo on ch. 3)<br>No rotation<br>CW rotation, slow to fast<br>CCW rotation, fast to slow<br>No rotation<br><br>Gobo swing, slow to fast |
|              |   |   |   |                 |   |   |    | 3 - 117   | 1 - 46   |   |
|              |   |   |   |                 |   |   |    | 118 - 232 | 46 - 91  |   |
|              |   |   |   |                 |   |   |    | 233 - 239 | 91 - 94  |   |
|              |   |   |   |                 |   |   |    | 240 - 255 | 94 - 100 |   |
| 3            |   |   |   | 5               |   |   |    | 0 - 255   | 0-100    | <b>Pan</b><br>Left to right (128 = neutral)   |
| -            | 4 | - | 4 | -               | 6 | - | 6  | 0 - 255   | 0-100    | <b>Pan fine (LSB)</b><br>Left to right  |
| 4            | 5 | 4 | 5 | 6               | 7 | 6 | 7  | 0 - 255   | 0-100    | <b>Tilt</b><br>Up to down (128 = neutral)   |
| -            | 6 | - | 6 | -               | 8 | - | 8  | 0 - 255   | 0-100    | <b>Tilt fine (LSB)</b><br>Up to down  |
| -            | - | 5 | 7 | -               | - | 7 | 9  | 0 - 2     | 0        | <b>Pan/Tilt Speed</b><br>Tracking mode<br>Fast to slow<br>Tracking, $P_{tS} = SLO$<br>Tracking, $P_{tS} = FSt$<br>Blackout while moving   |
|              |   |   |   |                 |   |   |    | 3 - 245   | 1 - 96   |   |
|              |   |   |   |                 |   |   |    | 246 - 248 | 96 - 97  |   |
|              |   |   |   |                 |   |   |    | 249 - 251 | 98       |   |
|              |   |   |   |                 |   |   |    | 252 - 255 | 99 - 100 |   |
| -            | - | 6 | 8 | -               | - | 8 | 10 | 0 - 2     | 0        | <b>Effects Speed</b><br>Tracking mode<br>Fast to slow<br>Blackout while moving  |
|              |   |   |   |                 |   |   |    | 3 - 251   | 1 - 96   |   |
|              |   |   |   |                 |   |   |    | 252 - 255 | 97 - 100 |   |

# SPECIFICATIONS

## PHYSICAL

|                          |                    |
|--------------------------|--------------------|
| Length:                  | 390 mm (15.4 in)   |
| Width:                   | 316 mm (12.4 in)   |
| Height:                  | 415 mm (16.3 in)   |
| Weight, MiniMAC Profile: | 11.8 kg (26.0 lbs) |
| Weight, MiniMAC Wash:    | 11.6 kg (25.5 lbs) |



## SOURCE

|                                     |                                 |
|-------------------------------------|---------------------------------|
| Martin Metal Halide 150 (included): | 150 W, 67 Lm/W, 2000 hr., 5000K |
| Osram HTI 150 (optional):           | 150 W, 67 Lm/W, 750 hr., 6500K  |

## OPTICS, MINIMAC PROFILE

|                              |   |
|------------------------------|---|
| Focused beam angle:          | 17°   |
| Focus:                       | .2 m (6.5 ft.) to infinity                    |
| Outside gobo diameter:       | 22.5 mm + 0/- 0.3 mm (0.886 in +0/- 0.012 in) |
| Maximum gobo image diameter: | 17.0 mm (0.669 in)                            |
| Maximum gobo thickness:      | 1.1 mm (0.043 in)                             |

## OPTICS, MINIMAC WASH

|  |       |
|--|-------|
| Standard field angle:                    | 40°   |
| Optional field angle (40° lens removed): | 23°   |
| Focus:                                   | fixed |

## DATA COMMUNICATION

|                    |  |
|--------------------|--|
| Hardware standard: | RS-485   |
| Data I/O:          | locking 3-pin XLR, pin 1 shield, pin 2 cold (-), pin 3 hot (+) |
| Recommended cable: | 24 AWG (min.), low capacitance, 85-150 Ω shielded twisted pair |

**INSTALLATION**

Mounting points: . . . . . 1 pair of 1/4-turn locks  
Orientation: . . . . . any  
Minimum distance to combustible materials: . . . . . 0.3 m (12 in)  
Minimum distance to illuminated surfaces: . . . . . 0.3 m (12 in)  
Minimum clearance around fan and air vents: . . . . . 0.1 m (4 in)

**THERMAL**

Maximum ambient temperature (Ta): . . . . . 40° C (104° F)  
Maximum surface temperature: . . . . . 60° C (140° F)

**AC SUPPLY**

AC input: . . . . . 3-pin IEC male socket  
Power supply options: . . . . . 100/120/210/230/250 V, 50/60 Hz (switch-selectable)

**MAXIMUM POWER AND CURRENT**

100 V, 50 or 60 Hz: . . . . . 220 W, 2.7 A  
120 V, 50 or 60 Hz: . . . . . 210 W, 2.0 A  
210 V, 50 or 60 Hz: . . . . . 200 W, 1.3 A  
230 V, 50 or 60 Hz: . . . . . 200 W, 1.1 A  
250 V, 50 or 60 Hz: . . . . . 210 W, 1.0 A

**FUSES**

Primary fuse, 200 - 250 V: . . . . . T 3.15 A, high I<sup>2</sup>t, 250 V  
Primary fuse, 100 - 130 V: . . . . . T 3.15 A, high I<sup>2</sup>t, 250 V  
Fuse F401: . . . . . T 3.15 A, high I<sup>2</sup>t, 250 V  
Fuse F402: . . . . . T 2.5 A, 250 V

**CONSTRUCTION**

Housing: . . . . . UV-resistant fiber-reinforced composite  
Finish, black: . . . . . integral color  
Finish, titanium or white: . . . . . polyurethane coating  
Protection factor: . . . . . IP 20

**ACCESSORIES**

2-unit flight case: . . . . . P/N 91510007  
G-clamp: . . . . . P/N 91602003  
Pantograph bracket: . . . . . P/N 91602006  
Flush-mount bracket: . . . . . P/N 91606009  
Half-coupler clamp: . . . . . P/N 91602005  
Optional gobos: . . . . . MAC 250 size, see online catalog