Martin One-Key

Requesting and applying licenses

Content

What is a One-Key? .......................................................................................................................... 2
Related part numbers .......................................................................................................................... 3
  o  Martin One-Key compatible licenses available: ......................................................................... 3
  o  Martin One-Key (physical dongle) ............................................................................................. 3
Procedure using M-Series software .................................................................................................... 4
  o  Requesting new license using the M-Series software, ............................................................... 5
  o  Sending the information ............................................................................................................. 7
  o  Applying the new license using M-Series Software .................................................................. 8
Procedure using Codemeter PC application ...................................................................................... 10
  o  Requesting license using PC application .................................................................................. 10
  o  Sending the information ............................................................................................................ 14
  o  Applying the license using Codemeter application ................................................................ 15
Procedure using Martin ShowDesigner to request a license .............................................................. 18
Back up the licenses from a Martin One-Key ..................................................................................... 19
Replacing a lost or stolen One-Key .................................................................................................. 21
Replacing a defective One-Key ......................................................................................................... 22
What is a One-Key?

A One-Key is a special USB device used for software piracy protection as well as distributing various access levels to a software based on the user purchase preferences.

Martin One-Key is a simple heavy duty USB device that can unlock one or many applications. It is easy to carry and is flexible.

At Martin Professional, we use the Martin One-Key for several products:

- Martin M-Series consoles
- P3-PC
- Martin ShowDesigner
- LightJockey

For PC application the One-Key looks like a normal USB drive, but the One-Key used inside most M-Series consoles is a simple PCB with a header connector.

<table>
<thead>
<tr>
<th>One-Key used for PC application</th>
<th>One-Key used inside hardware controllers</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image1" alt="One-Key USB drive" /></td>
<td><img src="image2" alt="PCB header connector" /></td>
</tr>
<tr>
<td><img src="image3" alt="One-Key lanyard" /></td>
<td></td>
</tr>
</tbody>
</table>
Related part numbers

○ Martin One-Key compatible licenses available:
  Martin Controller and P3-PC
  - 39808015  Martin M-PC Pro 64 and LJ 4 Universes License
  - 39808028  P3-PC License only
  - 39808046  M-PC-M2PC 128 DMX Universes Expansion License

  Lighthouse – Martin ShowDesigner (MSD)
  - 39808040  MSD 6 Pro (License for five years – W/O One-Key)
  - 39808041  MSD 6 Lite (License for five years – W/O One-Key)

○ Martin One-Key  (physical dongle)
  - 90703000  Martin One Key with demo licenses
    The Martin One-Key demo contains the following temporary licenses
    - M-PC 64 universes 45 days
    - LightJockey 4 universes 45 days
    - MSD Lite 180 Days
    This part number can be used for someone who is purchasing a license but does not already own a Martin One-Key. It can also be used as replacement for a lost, stolen or defective One-Key.
    The trial time starts from the first time the One-Key is used with a specific software.
  - 70758460  Martin One-Key with Martin M-PC Pro 64 and LJ 4 Universes License
    This part number can be purchased for users who already own DMX hardware and only need an M-PC or LightJockey One-Key to unlock the software
  - 90721030  P3-PC System Controller
Procedure using M-Series software

This document explains how to request and apply additional license to a Martin One-Key using M-Series software on PC or consoles.

At this point, this document assumes the license has already been purchased through a Martin dealer.

Please read every step carefully to ensure a smooth process.

If the request is made for a console, write down the serial number of this console, it will be needed in the process.

**Very Important**

Consoles and PC must have their **date, time and time zone** set properly, failing to do so would prevent the license update from properly working.

Ensure that no extra modules such as the M-Series are connected to the console or PC.

On a PC a single Martin One-Key should be connected at the time of request, this to ensure the request is generated from the desired key.
Requesting new license using the M-Series software,

- Start the M-PC application or M-Series console

<table>
<thead>
<tr>
<th>Click the blue icon in the top left</th>
<th>Click on Menu</th>
<th>Click on the sidebar System and About</th>
</tr>
</thead>
</table>

- In the License section click on Request

![Diagram showing the steps to request a new license](image-url)
- This pop-up will appear

![Image of pop-up window]

- If the license request is for MSD (Martin ShowDesigner) license, click on Lighthouse MSD
- Otherwise, click on Martin Controller

- A window will appear and ask for a file name.
  - If the request is for a console, include the serial number of that console in the file name
  - If the license request is for an external One-Key, enter the purchaser name in the filename.
- Select a place to save that file.
  - On a console it is suggested to save it to an external USB drive.
  - On a PC, the desktop is a good place to save it.
– The first part of the process is now done.

○ **Sending the information**
  – The generated file can now be sent to controllersupport@martin.dk
  – Must be included in this email:
    o Company or person name who is purchasing the license
    o A proof or purchase (PDF)
    o Purchase or sale order number
    o Part number and quantity purchased
    o Serial number of the console if applicable
  – A license will be generated within 48 hours on regular working days.
  – Any missing information will delay the process.

See next section on how to apply a license to One-Key or console
Applying the new license using M-Series Software

Once a new license file is received from Martin Professional or Lighthouse Holland, here’s how to apply the license into the Martin One-Key or console.

The license update should first be saved on the computer for example on the desktop or on a USB drive if the license is to be applied to a console.

Note: A license is only good for the One-Key or console where it originated from. This means a license cannot be applied to multiple One-Key or console or to a different one from the original request.

From the M-Series software,

- Click the blue icon in the top left
- Click on Menu
- Click on the sidebar System and About
In the License section

- Click on Apply
- Browse to the location where the newly received license was saved. And select that license file
- Press Open
- The license is now part of the Martin One-Key or console.

Notes:
- It is not possible to erase a license from a key, it stays there forever.
- Reinstalling the console operating system can be done safely, it will not erase any licenses
- Transferring a license from a key or console to another is not possible
- Keep the proof of purchase and the received license file in case of technical issues that would require a key to be replaced.
Procedure using Codemeter PC application

- Requesting license using PC application
  This document explains how to request and install additional license to a Martin One-Key using a Windows based computer.

  At this point this document assumes the license has already been purchased.

  First the CodeMeter application should already be installed on the computer where the One-Key is plugged in. This application is normally automatically installed when M-PC, Martin LightJockey, Martin ShowDesigner and P3-PC. If for some reason the Codemeter application is not installed, it can be downloaded from https://www.wibu.com/downloads-user-software.html.

  - With the CodeMeter application installed it can be launch from the tray icon or from the Start menu / CodeMeter / CodeMeter Control Center.

  - Click on License Update
- Click Next when this window is shown

- Select Create license request and click Next
- Select Extend existing license and click next

- Select Martin Professional A/S for adding controller license.
- If this is for a Martin Show Designer license, select Lighthouse Holland bv.
- If the producer name is not there, go back to the previous step and choose Add License of a new producer
  Enter the firmcode **100637** for Martin Professional or **100892** for Lighthouse Holland
- Click Next to continue

- Select a place on the computer to save the license request file and press Commit.
The license request is now generated.

- Sending the information
  - The generated file can now be sent to controllersupport@martin.dk
  - Must be included in this email:
    - Company or person name who is purchasing the license
    - A proof or purchase (PDF)
    - Purchase or sale order number
    - Part number and quantity purchased
    - Serial number of the console if applicable
  - A license will be generated within 48 hours on regular working days.
  - Any missing information will delay the process.

See next sections on how to apply a license to One-Key.
Applying the license using Codemeter application

Once a new license file is received from Martin Professional A/S or Lighthouse Holland bv. here’s how to import the license into the Martin One-Key.

The license update should first be saved on the computer, example in C:\ folder

- With the CodeMeter application installed it can be launch from the tray icon or from the Start menu / CodeMeter / CodeMeter Control Center.

- Click on License Update
- Click Next when this window is shown

- Select import license update and click next
– Browse to the location where the newly received license was saved. And select it

![Image of CmFAS Assistant interface](image)

– Press Commit

– The license is now part of the Martin One-Key
Procedure using Martin ShowDesigner to request a license

Martin ShowDesigner also contains an interface to request and apply license.

It can be found in the menu Help/Dongle/Manage License or in the Windows Start menu under Martin ShowDesigner / Manage License.

The rest of the procedure is the same as previous procedure.

If the license is contacted directly with Lighthouse Holland, please send an email to sales@lighthouse.nl.
Backing up the licenses from a Martin One-Key

(Does not apply to console)

Backing up the license can be useful in case of a damaged or stolen key. Although the backup cannot be used directly on a new key, it can be used to block a stolen key from being used and/or as proof of purchases when a replacement key arrives.

There are two methods to make a safety backup of the licenses on a One-key:

- Using this website https://my.codemeter.com/
- Or locally using the following steps.

With the CodeMeter application installed it can be launch from the tray icon or from the Start menu / CodeMeter / CodeMeter Control Center. Click on WebAdmin.
A web browser will open with this page
Click on **Content** then **Backup/Restore** and then **Backup Now**

A popup will show where the backup file is saved
Note where the file has been stored, browse to it and make a copy of it in a safe place. It is strongly suggested to make a copy of the file on a different computer.
Replacing a lost or stolen One-Key

If a customer’s One-Key gets lost or stolen, it is up to the customer to purchase a new One-Key with Demo license. P/N 90703000

With a proper proof of purchase, Martin Professional / Lighthouse will replace the lost license(s).

A customer is entitled to only one lost license incident per 12 months on the same initial purchased product.

The person claiming a lost or stolen One-Key must provide two things:

  o An invoice copy as proof of purchase.
  o A backup file of the license(s) that were on the lost/stolen One-Key. This is important so we can blacklist and block the One-Key from being used again.
    - If the key was registered on https://my.codemeter.com/ the user must declare the key as stolen.

Any questions can be sent to controllersupport@martin.dk
Replacing a defective One-Key

If a customer’s One-Key is defective and still under warranty, it can be exchanged for any other Martin Professional products under warranty. The old key must be returned for credit and to obtain the replacement license files.

If the One-Key is no longer under warranty, it is up to the customer to purchase a One-Key with Demo license. P/N 90703000

With a proper proof of purchase, Martin Professional / Lighthouse will replace the license(s) that was active on the faulty One-Key.

The person claiming a lost or stolen One-Key must provide an invoice copy as proof of purchase.

Any questions can be sent to controllersupport@martin.dk